

Conner Caddigan
Cover Letter

In My experience in production teamwork is everything this truth is prevalent all across the entertainment but especially within the ever growing games industry. This team dynamic is what drives the education programs I have been fortunate enough to take part in and I will tell a couple examples of how this team environment has affected me in my time in the education edition of this industry.

When I was a junior in highschool I found myself in the Game Development program at Warren Technical school and during our second semester I attended our weekend game jam that coincided with the Global Game Jam. I ended up as our "lead" designer in a team of twenty. As you can imagine twenty kids trying to make a game in forty eight hours was hectic but we made the best of it. During this I had to aid in settling a dispute between two of our designers in regards to the layout of one level, I ended up getting them to compromise and incorporate ideas from the both of them and in the end it was one of our best levels. I learned then that everyone was working toward the same goal but their thought processes were vastly different but the only way to proceed was to communicate and work out a solution that showed everyone's best aspects and was able to tell a cohesive story.

Another happened during my time as a Banquet Captain at Table mountain inn. I came in to work at an afternoon event, it was a celebration of life. Some of the relatives were the contacts. They were a very high strung group and perfectionists through and through. They wanted to change the whole layout of the room in just a couple hours before the event started but me and my team pulled it off. I was able to talk with the contacts and my staff to ensure the changes for layout were implemented. My intervention and work enabled our manager to leave for the larger wedding also happening that evening and not worry about my event. In the end they thanked us for the quality of the event and even mentioned me when our sales team emailed a follow up.

Thank you for your consideration,

Conner Caddigan